

GSQ/D-22

1178

MULTIMEDIA TOOLS

Paper : BCA-356

Time : Three Hours]

[Maximum Marks : 80

Note : Attempt *Five* questions in all, selecting *one* question from each Unit. Q. No. 1 is compulsory. All questions carry equal marks.

(Compulsory Question)

1. (a) What is MPEG standard ?
- (b) What is NTSC ?
- (c) What do you mean by Raster Image ?
- (d) What is DPCM ?
- (e) What is HDTV standard ?
- (f) What do you understand by video compression ?
- (g) What is compression ratio ?
- (h) What is digital audio ? 8×2=16

Unit I

2. What is Multimedia ? Discuss various multimedia software tools. 16

3. Write short notes on the following : 16
- (a) Multimedia authoring tools
 - (b) History of VRML

Unit II

4. Explain the following digital video standards : 16
- (a) Chroma subsampling
 - (b) CCIR standards
5. What do you mean by a data type ? Explain various graphics/image data types. 16

Unit III

6. What is a digital audio ? Differentiate between analog and digital audio. 16
7. What do you mean by coding of audio ? Explain pulse code modulation in detail. 16

Unit IV

8. What do you understand by data compression ? Differentiate between run-length coding and variable length coding. 16
9. Differentiate between the following : 16
- (a) MPEG-1 and H.261
 - (b) MPEG-1 and MPEG2