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Roll No.	Total Pages: 00
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PROG	RAMMING FOR PROBLEM SOLVING ES-105A
	hree Hours] [Maximum Marks: 75  Attempt Five questions in all, selecting at least one
	question from each Unit. All questions carry equamarks.  Unit I
1. (a) (b) (c)	What is an Algorithm? Write an algorithm to check whether a person is eligible for a vote or note.  Draw a flowchart of the factorial of numbers.  Discuss block diagram of a computer system.
2. (a)	(i) $(8FDA.2C)_{16} = (?)_8$ (ii) $(65327.472)_8 = (?)_{10}$ .
(b)	Unit II
(b	

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storage classes are used in C? Explain them.

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- 4. (a) Write a C program to print area of circle.
  - (b) Write a C program to check number is even or odd
  - (c) Write a C program to swap two number without third variable.

## Unit III

- 5. (a) Define 2-dimensional array. How are these array represented in memory? Write a C program to print the transpose of a given 2-dimensional array.
  - (b) Differentiate between formal and actual parameters with example.
- 6. (a) What is function? Write short note on built-in function. Write a C program to print factorial of number.
  - (b) What are parameter passing techniques? Explain with example.

## Unit IV

- 7. (a) What do you understand by dynamic memorallocation? Differentiate between malloc and calloc.
  - (b) Define Pointers. Why are they important? Write a C program using pointers to read an array of integers.

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- 8. (a) Differentiate between union and structure. Write a C program to implement unions.
  - (b) Write a program that counts the number of characters and number of lines in a text file.